

Name: _____

Time for Bingo

12:--

3:--

6:--

8:--


10:--

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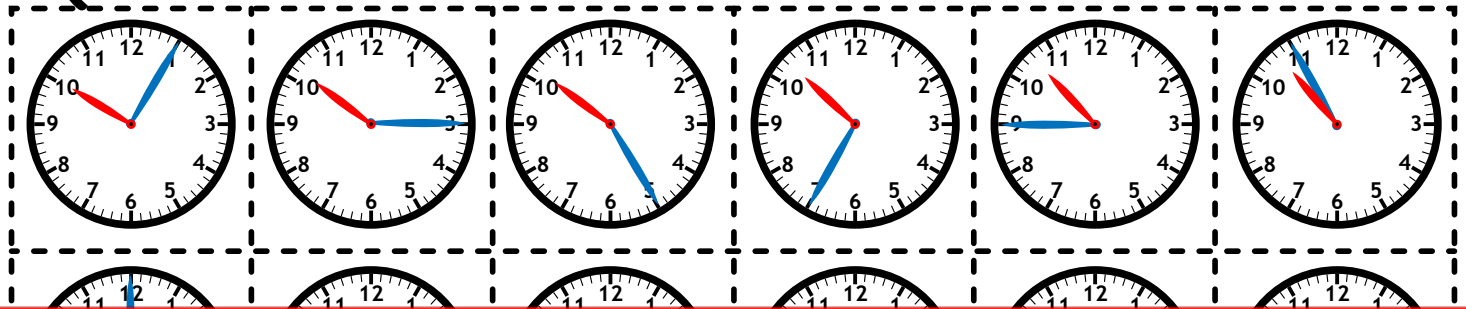
~ **PREVIEW** ~

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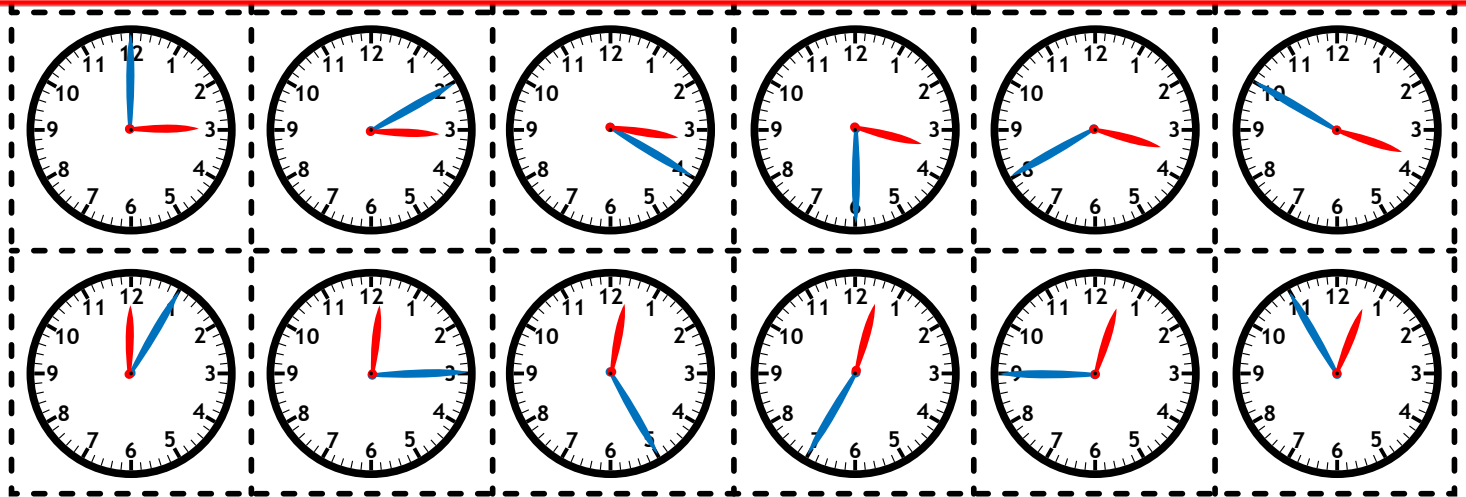
Time for Bingo

Cut out these clocks and glue them on your Bingo board. You can arrange them in any order, but be sure you place them in the correct columns.



~ PREVIEW ~













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Time for Bingo

These are the calling cards. Cut them out and place them in a bowl.



 10:05	 10:15	 10:25	 10:35	 10:45	 10:55
					



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 3:00	 3:10	 3:20	 3:30	 3:40	 3:50
 12:05	 12:15	 12:25	 12:35	 12:45	 12:55

Time for Bingo

Materials:

- Bingo board (one per player)
- Clock cards (one set per player)
- Calling cards (one per class)
- Scissors
- Glue

How to set up the board:

- Each student receives a copy of the Bingo board and a copy of the page with clock pictures on it.



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Bingo board (if it's there).

- The caller will continue calling cards until a player has 5 in a row - vertically, horizontally, or diagonally.
- The first player to get 5 in a row is the winner.

Tips:

- You may want to offer a small prize to the winner of each game. Or, you may want to let the winner be the caller of the next game.
- Be sure the caller gives students enough time to look carefully at the clocks on their boards.
- When students are making the game boards, double check to be sure they're putting the times in the correct columns.
- Also, be sure the students are "mixing up" the order of the clocks when they make their game boards.
- If everyone places the clocks in the same squares, everyone will win at the same time.
- If you have a large class, you may want to have the students play in small groups of 5 or 6. This will prevent too many winners per game.